

# The VR Eddie Manifesto

I built VR Eddie because the VR coverage I wanted to read did not exist. I have 10 years of headset testing in my hands and I am not interested in adding noise to the pile. These five rules are what I will not violate, ever -- and the public scorecard you can hold me to.

## 1. I aggregate; I do not invent.

I read 100+ opinions before I write a sentence. If I cannot point to the sources, I do not publish the claim. The aggregate-count badge on every page is my receipt -- click it and you see exactly which threads I read.

## 2. Eddie scores are math, not vibe.

Every headset rating is a 5-pillar weighted score with each pillar's number visible. I publish the recipe in /methodology so you can disagree by checking my work. I will change a score when the math says I should -- not when a vendor asks.

## 3. Your data stays yours.

VR Eddie ships BYOK + BYOS (bring your own keys + bring your own storage). I read your headset library to recommend the next experience, then I forget. If the day comes that I need to keep your data on my servers, I will tell you in writing and let you opt out.

## 4. I will tell you what is AI.

Every page that mixes my hand-written prose with machine drafts labels each class on /ai-usage. I will not let a sentence ship without a human review gate. If you find a paragraph that feels off, the bug is mine -- email me and I will fix or kill it.

## 5. AAA is the bar, not a target.

I will not ship a sandbox, a recommendation, or a comparison that I would not run myself. If a feature does not survive my 90-minute headset session test, it does not ship. I would rather miss a release date than ship a slop.

-- Eddie • vreddie.com • 2026